

KS2 mixed year group overview

Creating media

	<b>Year 3/4</b>	<b>Year 5/6</b>
<b>Cycle A</b>	Stop-Frame animation (Y3)	Vector graphics (Y5)
	Desktop publishing (Y3)	3D modelling (Y6)
<b>Cycle B</b>	Audio production (Y4)	Video production (Y5)
	Photo editing (Y4)	Web page creation (Y6)

Data and information

	<b>Year 3/4</b>	<b>Year 5/6</b>
<b>Cycle A</b>	Branching databases (Y3)	Flat file databases (Y5)
	Data logging (Y4)	Spreadsheets (Y6)
<b>Cycle B</b>		

Computing systems and networks

	<b>Year 3/4</b>	<b>Year 5/6</b>
<b>Cycle A</b>		
<b>Cycle B</b>	Connecting computers (Y3)	Systems and searching (Y5)
	The internet (Y4)	Communication and collaboration (Y6)

Programming

	<b>Year 3/4</b>	<b>Year 5/6</b>
<b>Cycle A</b>	Sequencing sounds (Y3)	Selection in physical computing (Y5)
	Repetition in games (Y4)	Sensing movement (Y6)
<b>Cycle B</b>	Events and actions in programs (Y3)	Selection in quizzes (Y5)
	Repetition in shapes (Y4)	Variables in games (Y6)